

CURTIN STADIUM OUTDOOR OPEN 5-a-SIDE SOCCER SOCIAL SPORT RULES

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| These Social Sport Rules must be read together with | ☑ The Curtin Stadium Conditions of Entry. ☑ The Social Sport Participation Conditions. See links on the <u>Curtin Stadium Website</u> (<i>Website</i>). |
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| Contacting Curtin | For general enquiries, please contact the Sports Program Coordinator (p: 9266 7052 e: stadiumprograms@curtin.edu.au) |
| Playing Area | Edinburgh Oval Field 6 (behind Tennis Courts) |
| Game Length | 2 x 18 minute halves. |
| Half Time break | 2 minutes |
| STOPPAGE | There is no stoppage time played so the length of the game will not be extended. |

GENERAL RULES 1.

- There is no offside. (a)
- Slide tackles are not permitted. (b)
- Goals may be scored from any point on the field but not directly from indirect free kicks, kick off and kick-ins. (c)
- (d) If the ball goes over the sideline, a kick-in by the opposing team results.
- If the ball goes over the goal line and out of play by an attacker, a goal kick results. (e)
- (f) If the ball goes over the goal line and out of play by a defender, a corner kick results.
- The ball may be passed back to the goalkeeper at which point he/she is NOT allowed to handle the ball with (g) their hands, the ball must be kicked.
- When the goalkeeper is in possession of the ball, they must play the ball within 5 seconds. Failure to do so (h) will result in an indirect free kick to the other team.
- When the goalkeeper has the ball, they must throw it into play to restart the game. No "footy kicking" or (i) drop kicking is allowed. When a save is made however, the second option of kicking from the ground is also available.
- (j) All indirect free kicks awarded in the goalkeeper's area will be taken from the edge of the penalty area in line with the offence.
- (k) The goalkeeper is allowed to use their hands but only in the specified goal area.

2. **FOULS AND FREE KICKS**

If the referee's decisions are not adhered to, infringing players may be asked to adjust/be warned or free (a) kicks may be advanced (at the referee's discretion).

| Direct free | Awarded to the opposing team for the following infringements: | |
|-------------|---|--|
| kick | A player kicks or attempts to kick an opponent | |
| | A player trips an opponent | |
| | A player jumps at or throws himself at an opponent | |
| | A player charges at an opponent from behind unless the latter is obstructing | |
| | A player charges at an opponent in a violent or dangerous manner | |
| | A player strikes or attempts to strike at an opponent | |
| | A player holds an opponent | |
| | A player pushes an opponent | |
| | A player obstructs an opponent | |
| | A player slides in an attempt to play the ball, making contact with opponent (sliding tackle) | |
| | A player kicks or passes the ball off their feet (playing off the ground) | |
| | A player handles the ball, except for the goalkeeper in his/her area | |
| | A player charges an opponent with the shoulder | |
| | Keeper handles the ball outside the goal area | |
| | o To use a verbal expression in order to distract his opponent with the intention of | |
| | gaining an unfair advantage | |



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| In diverse for a | Averaged to the connection to see for the following infringers and see | | |
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| Indirect free | | | |
| kick | Playing in a manner considered by the referee to be dangerous (eg. Attempting to | | |
| | kick the ball out of the goalkeeper's hands) | | |
| | Obstructing the play of the ball, by falling on it, by holding the ball with your feet, or | | |
| | preventing the movement of the body (with the exception of the goal keeper) | | |
| | o A player delays the game by more than 5 seconds by putting the ball in play from a | | |
| | free kick, goal kick or penalty kicks. | | |
| | Keeper picks up a back pass from his own team | | |
| | Goalkeeper throwing, dropkicking or footy kicking over the half way line | | |
| Penalty Kick | This is taken from the penalty spot, which will be 3 steps out from the goalkeeper's box. | | |
| | At the moment of the kick, the goalkeeper will be on his own goal line and all the other | | |
| | players apart from the player taking the kick will be outside the penalty area. The penalty | | |
| | kicker cannot touch the ball twice in a row. In the event of a penalty shootout, the | | |
| | goalkeeper from the defending teams cannot be changed between penalties (unless | | |
| | severely injured). | | |

3. PLAYERS

- (a) The maximum number of players on field at any time is 5 (one of whom is the goal keeper).
- (b) The minimum number of players on field at any time is 4.
- (c) Any ratio of male to female players is permitted.
- (d) There is no limit to the number of players on the bench.

4. PLAYER EQUIPMENT

- (a) Curtin will provide an approved match ball.
- (b) Teams may use their own ball for warm up.
- (c) Players must wear appropriate shoes in good condition. Curtin Stadium staff have the right to check footwear prior to each match to ensure 'studs' are safe (only moulded and rubber studs are permitted).
- (d) Players are highly recommended to wear shin pads.

5. SUBSTITUTION OF PLAYERS

- (a) During the course of the game, each team may use an unlimited number of substitutes. Substitutions may take place anytime if they do not interfere with play.
- (b) The referee must be informed of a change of goal keeper, which can only take place at a time of stoppage. (eg: goal is scored, corner kick, free kick etc.)

6. PENALTIES

- (a) The umpire will start the game at the scheduled time.
- (b) Teams must have the requisite number of players on the court (in the correct player ratio) to be considered "ready to play". If a Team is late, they will be penalised as follows:

| Number of minutes late | Goal penalties |
|------------------------|----------------|
| 1 - 5 minutes | 1 goal |
| 5 - 8 minutes | 2 goals |
| 8 – 10 minutes | 3 goals |
| > 10 minutes | NA - forfeit |

7. SCORING

- (a) A goal is scored when the whole of the ball passes over the goal line between the goal posts and under the crossbar, provided it has not been thrown, carried or intentionally propelled by hand or arm, by a player of the attacking side, except in the case of the defending goalkeeper, who is within his own penalty area.
- (b) Goals cannot be scored directly off a kick off, unless it has been deflected/touched by another player on the
- (c) Goals cannot be scored directly off a kick in, except if it has been deflected/touched by any other player on the court.
- (d) Goals can be scored directly from a corner.



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8. CAUTIONS, WARNINGS, SEND OFFS

- (a) Referees may issue cautions, warnings or send offs at any time in their discretion.
- (b) For minor offences i.e. arguing with refs, shouldering, leg trips, calling phantom touches etc. the player will be sin binned without replacement (duration at the discretion of the referee). Foul play of any nature (the referee being the sole judge) will result in the offending player being sent from the field without replacement for the remaining duration of the game.

9. SUSPENSIONS AND EJECTIONS

- (a) Yellow & Red cards will be used. The cards are issued at the referee's discretion.

 Card interpretations: Yellow Card = Serious warning. Red Card = Permanent dismissal from the game.
- (b) Incidents of a dangerous or unsporting nature that are reported by the referee or an opposing Team will be taken seriously.
- (c) All information regarding the incident will be taken into account and Curtin will make a decision on the appropriate action which may include immediate removal from the game or venue when the incident occurs, an official warning or a suspension of at least 1 game.

10. FORFEITS AND WITHDRAWALS

If a team forfeits their match, the opposing team:

- (a) will be awarded a win of 7 0; and
- (b) will have their game fee (already paid) held over and applied to the next game unless a scratch match is organised in its place.

11. FINALS

- (a) The top 4 teams (according to competition points for the season) will be eligible to play finals.
- (b) If there is a draw in the final fixtures the teams will go to a penalty shoot-out. There will be 5 kicks for each team, where no players can take more than 1 penalty kick, unless all players on the team have already taken a kick.

12. REFEREE AND CURTIN DISCRETION TO REVIEW SOCIAL RULES

If a situation arises which is not covered by these Social Rules, the umpire and/or Sports Program Coordinator will use their discretion in making a decision.